

Unit organiser							
Class 1 – KS1							
Knowledge and Skills: The bigger picture							
	Week 1 7.9.26	Week 2 14.9.26	Week 3 21.9.26	Week 4 28.9.26	Week 5 5.10.26	Week 6 12.10.26	Week 7 19.10.26
Mathematics Year 1	Number formation Baseline	Counting to 100 and beyond. <i>Fluency: Composition</i>	Counting to 100 and beyond. <i>Fluency: Composition</i>	Comparison of quantities and part- whole relationships. <i>Fluency: Composition</i>	Comparison of quantities and part- whole relationships. <i>Fluency: Comparison</i>	Comparison of quantities and part- whole relationships. <i>Fluency: Counting, ordinality and cardinality</i>	Numbers 0 to 5. <i>Fluency: Composition</i>
Mathematics Year 2	Number formation Baseline	Numbers 10 to 100 <i>Fluency: Composition</i>	Numbers 10 to 100 <i>Fluency: Comparison</i>	Numbers 10 to 100 <i>Fluency: Composition</i>	Numbers 10 to 100 <i>Fluency: Composition</i>	Calculations within 20 <i>Fluency: Composition</i>	Calculations within 20 <i>Fluency: Composition</i>
Phonics Year 1	Check gaps	GPCs: ai ee igh oa oo ar or ur oo ow oi ear Tricky words: no go so my by to into the	GPCs: air er s -s -es Two or more digraphs Tricky words: what when he she we be me have love	CVCC CCVC and CCVCC CCVC Phase 4 with long vowels Tricky words: was they some come were there sure pure	GPCs: ay ou oy ea Tricky words: said says you do like little	Review longer words Review Tricky words: all are I of one here today	Assessment and Review
Phonics Year 2	Check gaps	GPCs: ai (a_e ai ay a) ee (y ea ee e) igh (igh i_e l y) oa (ow o o_e oa) Tricky words: people eye although	GPCs: oo (oo u_u_e ew) air (air ere) ur (er ur ir) ow (ou ow) Tricky words: through improve move prove shoe two who beautiful their parents	GPCs: or (or a aw au ore) zh (si su) ch (ch tch) sh (sh ti) Tricky words: thought sure	GPCs: j (j g ge) s (s ss c ce se) Alternative spellings for short vowel sounds Tricky words: once again any many friend busy pretty because laugh	GPCs: ie (ee igh) y (ee igh i) ea (ee e) a (a ai) Tricky words: friend	Assessment and Review



Literacy	Fundamentals - Handwriting baseline	Noun focus Common nouns, proper nouns	Verb focus Being verbs, being verbs + to have	Verb focus Regular action, irregular action	Subject focus What is a subject/ Building single-clause sentences	Subject focus Building single-clause sentences	Application
PSHE	Zones of Regulation Linked to Inside Out Identify zones, feelings and strategies.	My healthy self To create and agree on rules for RSE & PSHE lessons.	My healthy self To name and recognise the six emotions.	My healthy self To recognise that people may show different emotions in a situation and understand why.	My healthy self To describe emotions and how they change.	My healthy self To explore what makes me and others feel excited and calm.	My healthy self To explore what makes us feel worried, annoyed or upset. To talk about how we can get help with our feelings.
Science		Animals including humans To identify and name a variety of common animals including fish and birds.	Animals including humans To compare a variety of common animals including fish, amphibians, reptiles, birds and mammals.	Animals including humans To identify and name a variety of common animals that are carnivores, omnivores and herbivores.	Animals including humans To identify, name, draw and label the basic parts of the human body.	Animals including humans To identify which part of the body is associated with each sense.	Animals including humans To compare humans.
Geography		Our school grounds To collect and record data about my school grounds.	Our school grounds To collect and record data about my school grounds.	Our school grounds To draw a sketch map of my school grounds and create a key using information from fieldwork.	Our school grounds To draw a sketch map of my school grounds and create a key using information from fieldwork.	Our school grounds To use directional language, maps and compass directions.	Our school grounds To use directional language, maps and compass directions.
Computing		Computing systems and networks 1 To recognise the parts of a computer.	Computing systems and networks 1 To recognise how technology is controlled.	Computing systems and networks 1 To recognise technology.	Computing systems and networks 1 To create a design for an invention.	Computing systems and networks 1 To understand the role of computers.	

Design & Technology		Mechanisms: Matching slider game To identify slider mechanisms and describe how they move.	Mechanisms: Matching slider game To make and improve slider mechanisms.	Mechanisms: Matching slider game To make a mock-up of a matching game with sliders.	Mechanisms: Matching slider game To use a range of tools with increasing accuracy.	Mechanisms: Matching slider game To add designs and test a product.	Mechanisms: Matching slider game To add designs and test a product.
Music		My favourite things: Keeping the pulse To demonstrate an understanding of pulse using parts of the body.	My favourite things: Keeping the pulse To keep a pulse and show a sound pattern using bodies and voices.	My favourite things: Keeping the pulse To explore using a thinking voice to show the pulse.	My favourite things: Keeping the pulse To play short rhythms in time with the pulse.	My favourite things: Keeping the pulse To demonstrate an understanding of pulse through performance.	
Religion and World Views		Unit 2.1: Lead us not into temptation Why are rules important? What are the school rules?	Unit 2.1: Lead us not into temptation When do we have to make choices; what different choices might we make?	Unit 2.1: Lead us not into temptation What are temptations; how do we deal with them?	Unit 2.1: Lead us not into temptation How do we know what is right and wrong?	Unit 2.1: Lead us not into temptation How do Christians use the ten commandments to guide them?	Unit 2.1: Lead us not into temptation What is the story of Adam and Eve?
PE		Dribble Races To maintain control when dribbling a ball (football). Personal Best To know the difference between walk, jog, sprint.	Dribble Races To maintain control when dribbling a ball (basketball). Personal Best To know and use basic sprinting technique.	Dribble Races To maintain control when dribbling a ball (hockey). Personal Best To demonstrate a variety of jumps.	Pass and Shoot To understand shooting as a method of scoring in a game (football). Personal Best To use different techniques when throwing (overhead, overarm).	Pass and Shoot To understand shooting as a method of scoring in a game (hockey). Personal Best To describe how you feel after exercise (physically, emotionally).	Pass and Shoot To pass a variety of objects in a variety of ways (football). Personal Best Personal Best - team events.