

Understanding the World	Recognise some environments that are different to the one in which they live.	Explore the natural world around them.	Explore the natural world around them, making observations and drawings.	Explore the natural world around them, making observations and drawings.	Know some similarities and differences between contrasting environments.		
Science	Matching animals to habitats	Salt/freshwater fish Life cycle of a fish	Rainbow fish fact file	Describe a shark, whale, dolphin.	Animals that live overground and underground.		
History/ Geography	Comment on images from the past. D-Day 80 th anniversary				Draw information from a simple map. Create a map of the school - what is the school address?	Draw information from a simple map. Create a story map to show Rosie's Walk.	Draw information from a simple map. Create a map to show a familiar route.
Computing		Lesson 1: Understanding arrows	Lesson 2: Introducing the Bee-Bot	Lesson 3: Simple Bee-Bot programming	Lesson 4: Understanding algorithms	Lesson 5: Programming a Bee-Bot	
Expressive Arts & Design	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. D Day crafts	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Father's Day cards	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. To handle, feel and manipulate materials.	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. To construct, build and destroy a variety of materials.	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. To shape and model materials.	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. To experiment with different materials to make structures for a purpose.	Art - Andy Goldsworthy
Music	D-Day Wartime songs	Reflect, Rewind and Replay To identify instruments and their sounds.	Reflect, Rewind and Replay To find the pulse in different ways.	Reflect, Rewind and Replay To compose using a different song.	Reflect, Rewind and Replay To use instruments within a song.	Reflect, Rewind and Replay To perform a song with instruments.	
Physical Development	Athletics Lesson 1: To practise running using a start and finish line.	Athletics Lesson 2: To practise throwing over arm. To practise using lanes.	Games Lesson 1: To aim when throwing and practise keeping score.	Games Lesson 2: To follow instructions and move safely when play tagging games.	Games Lesson 3: To learn to play against a partner.	Games Lesson 4: To develop co-ordination and play by the rules.	Games Lesson 5: To explore striking a ball and keeping score.

